

THE CLONING

FROM “ALIEN CICATRIX 2”

by Dr. Corrado Malanga, July 2005

We are so grateful to Daniele F. and Nikola Rikov for making this translation real!

Maybe you want to read the previous part first: [The Global Picture Of Alien Interferences](#)

As we can see in the picture below, while the Soul undergoes this treatment, the abductee's body, together with his Spirit and his Mind, are temporarily free from the Lux and the Six fingered as they undergo the “copying” process.



NOTES:

Copiatura – Copying (cloning)

Each abductee's component is copied / cloned, except his Soul, which cannot be copied for a thermodynamic reason: one cannot indeed copy something that never dies. The thermodynamic laws do not allow it or the energy of the entire system wouldn't be conserved (*Conservation of energy law*).

The Soul goes back into the original, while the copy, which is light pink-colored, is used for quite different goals. As we can see from the scheme above, the copy gets all the information of the AAM.

If the abductee was to accidentally die, the contents in his AAM would be lost, and that would be a great damage for the corresponding alien, since “maybe” they would have just an empty body left.

The alien's Mind and Spirit would be inevitably lost, and the alien would be forever terminated. Hence the need to create a copy of the abductee to store alien contents in it. In this context, we need to also consider the revitalization procedure for the copy: the Soul gets out of the original and also enters, for a few seconds, in the copy, to bring back life to it. The copies are actually unstable, and they tend to age quickly and to easily deteriorate, (just like the sheep named Dolly, the first sheep cloned by men through a disgusting experiment performed some years ago.)

That's the reason why, every so often during his lifetime, the abductee gets to be copied *all over again*.

The copying and the revitalization procedures are done in special rooms, that we called the “cylinders rooms”, already described in *Alien Cicatrix*.

We need to point out that each time a copy is revitalized, it automatically *performed a memory backup*. This is a process in which the original and the copy are being compared with the respective memories and are integrated in order to avoid inconsistent memories in the future.

Often times, when an abductee gets to be taken for a period of time which is way longer than the usual 45 minutes – because the work that the aliens need to complete is bigger and because of possible space-time distortions that cannot be excluded for the abductee – they leave one of his copies to replace the original.

If this copy was to be carefully examined by the abductee's relatives and close friends, they would find that it is actually different, and, knowing the *abduction* underhand work, it would be possible to verify this, since the copy is not perfect.

But usually nobody thinks about *abductions*, so the family is happy through explaining the differences just saying that the person was more different than usual only that day... but then they would re-examine all of the events if using the new light shed by the alien interference phenomenon information given here.

In this way we can understand why there are some abductees who don't remember very important events in their lives, for just a short period of time, or they cannot recognize their husbands/wives, children or their closest friends.

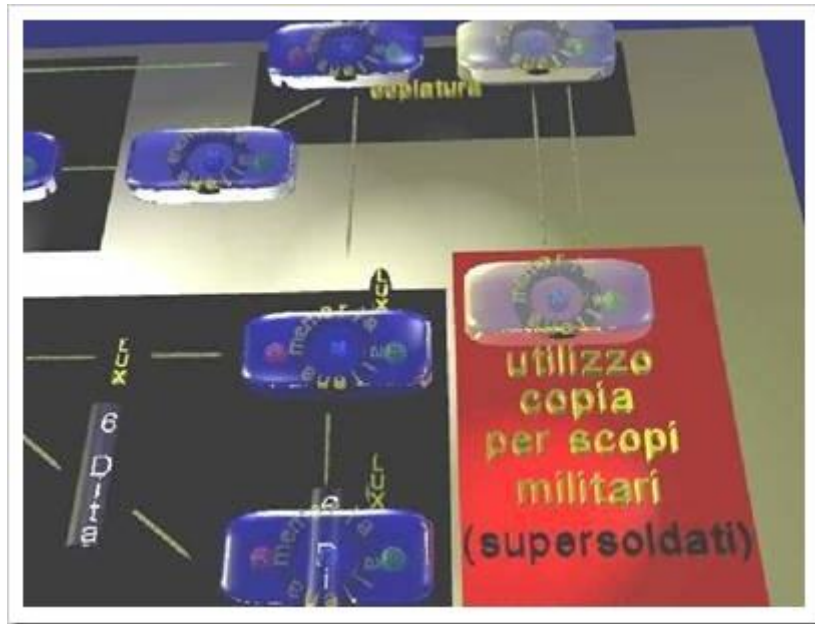
In this way it's easy to explain why some scars easily come and go on the abductees' body, or when they cannot find their *piercings*, or if there are two different memories for the same event. The copy, even if he is not aware of being such, must be able to correlate with the abductee's family and environment without arousing suspects. But it also seems that the memory backup is not perfect and there are wrong fragments inserted in the copy's memory, or the other way around.

Just like when assembling a movie it is necessary to cut a scene and attach it to another one, in this case it's necessary to insert in the original body's memory, at some point, the piece of memory from the copy: since our Mind, actually our brain, is a write-only *hard drive*, it might happen that the original has two different piece of memory which are inconsistent with each other, or that there are pieces of memory which are *non-credible*. Let's consider this practical example: if the abductee is taken, then copied and his copy is placed in the car where the original was taken from, the latter (the original, T.N.) sees his copy coming down into the car, and when he remembers that event during an hypnosis session, he remembers to be up there and to see himself going down into the car, but... he was driving at first... and what happens in the middle of that sequence? There's nothing in the middle, since the copy is the one remembering his descent in the car and then driving, while the original doesn't have any memory about that. So they need to cut the original's memory at a certain point, and then attach the copy's memory; even if there was a little mistake, that'd create a big mess. Even if there was no mistake there's a damage: they just try to minimize it.

When carefully examining these memories during hypnosis, one immediately finds out that there are inconsiderate cuts and where these are. There can be people who totally lost their memories related to years and years of life. People who don't remember that they were married or that they performed the military service, or that they attended a certain school, and so on...

So, two different experiences differentiate the copy from the original.

Eventually the original goes back to the Earth, after introducing again the LUX and Six fingered parasites back in it. The AAM now will always stay there: only if a possible alien body will be ready to receive the AAM, this latter will be detached from the abductee and restored again in the alien body. But in the abductee's memory there will always be a copy for the alien's memory, which we call in this case APM, that is Alien Passive Memory. The difference between the AAM and the APM is that this last one contains only a Mind, but not a Spirit; only the alien's Mind, and so it actually doesn't have any Willpower. In other words, the abductee is not parasitized anymore by an alien Willpower, but he will still and always have that recollection of memories, since, as I pointed out many times already in my work, the brain works like a write-only *hard drive*. Let's see now what is the destiny for the copies and the original.



We can see the original in the center of the chart: the LUX is re-inserted and the link with the Six fingered is reactivated. The Six fingered, unlike the LUX, acts on the connection points between the Spirit and the Mind of the abductee, and it creates strong interferences through parasitizing directly the person's Mind: it changes his behavior, character, decisions and so on... The original is now ready to go back in the human society, till the next *abduction*, while the aliens hope that he will not remember anything and that he does not develop an awareness of this issue, otherwise the *abductions* wouldn't be possible anymore, as we will see later in this work.

Life won't be as easy for the copy: it's main purpose is to save a *backup memory for the AAM* in case this one gets to be lost if the original dies. So the copy lives almost in a suspended Animation-like state, until the possible moments in which it is necessary to replace, for short periods of time, the original. Yet we have strong suspicions that the copy is being used also for military purposes in order to create and test some kind of "decerebrated supersoldiers", who obeys to any programming used by the military itself. I need to make clear now that I won't talk about the relationship between the military colluding with the aliens, since this subject still requires a more in depth study which I will do only if I will have a long life, which is unlikely.

We also need to underline that the abductees' memories really make one think: we are talking about dreams and memories in which the abductee fights during a weird military training, but a very realistic one. There's a question in the T.A.V. (Test di Auto Valutazione – Self Assesment Test,) which is just meant to verify if such memories are present.

It is strange indeed that almost all of the abductees have this kind of memories/dreams which are pretty frequent and also seem to be very similar to each other.

The weapons used are modern but conventional; the uniforms are not.

At times the abductee says that he/she wakes up just like if he/she is living a "near death experience", and that he/she goes and fights or escapes, or he/she is forced to practice particular exercises, like a war training or weird games... some kind of a training game. At the end of these he gets to be awarded if he was good (? – A.N.); when he kills somebody, he always does it using particular martial arts and he seems to have an unexpected level of strength and agility.

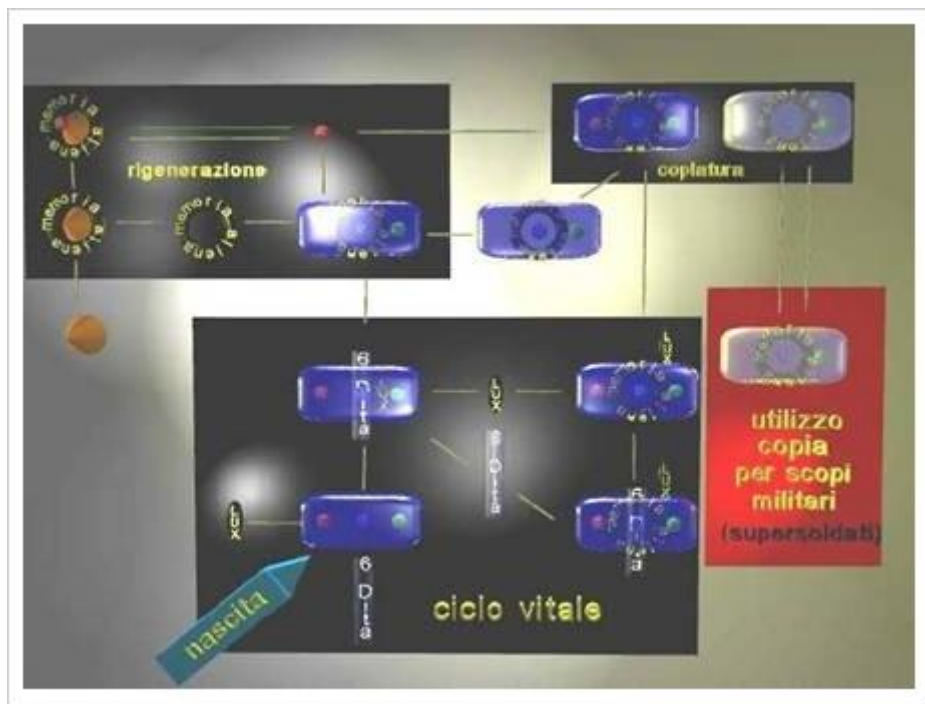
There's no stress and no emotions involved in these war actions: there's only the idea of having to fight without, but knowing the goals... some kind of brain program in which one doesn't not even know why he/she is doing what he/she does. One only knows that the others (?) are the bad enemies.

What made me suspicious about these stories is that there was no stress at all: for example no fear of dying while fighting. When re-living these episodes during the hypnotic sessions, something which has never been done before, there always was a clear understanding that it wasn't possible to die, or that dying was not

important. Moreover there was the recollection of the fatigue which was necessary to perform such actions, like running, jumping, escaping and so on... but there was absolutely no fear!

These dreams seem to somehow belong to a different person, and not to the abductee himself. So it would be the decerebrated copies, or, most likely, reprogrammed copies, to perform such war games. In other words, it seems that the military is in the process of creating an army made up of abductees' copies if they were no longer needed by the aliens; so they would reach their goal: the military would use them to keep the *New World Order*: an army made of zombies to serve the most important Masonic lodges and the big families of tycoons.

What seems to happen is that, when *backing up* the memories between the copies and the originals, some fragments about these trainings would stay in the abductees' Mind and, while dreaming, they would subconsciously be remembered.



Now, after considering all of the above, we can take a look again to the whole chart given, and realize that now the whole picture is much clearer.